Algorithmique de base

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Exercise 1. Let G be un undirected graph with adjacency matrix A.

- 1. Prove that there must exist two distinct vertices u, v such that $\deg(u) = \deg(v)$.
- 2. Prove that the degree of the *i*-th vertex is equal to $A_{i,i}^2$. What do the entries in the *i*, *j* position of A^2 represent in *G*?
- 3. Show that that $A_{i,j}^k$ is the number of walks starting at vertex *i*, ending at vertex *j* and having length *k*.

Exercise 2. 1. Show that every closed odd walk in a graph contains an odd cycle.

Let G be a graph. A set of pairwise adjacent vertices in G is called a *clique* and a set of pairwise non-adjacent vertices is called an *independent set* (or a *co-clique*). An undirected graph G = (V, E) is called **bipartite** if the vertex set V can be partitioned into two independent subsets A, B.

- 2. Show that a graph is bipartite if and only if it has no odd cycles.
- 3. Prove that every graph on 6 vertices either has a clique or an independent set of size 3.

Exercise 3. Let Q_n be the hypercube graph, defined as the graph whose vertex set is $\{0, 1\}^n$ and two vertices are adjacent if and only if the corresponding binary vectors differ from each other in exactly one position (for example, (1, 0, ..., 0) is adjacent to (1, 1, 0, ..., 0)).

- 2. Determine the number of edges in this graph.
- 3. What is the maximum size of a clique in Q_n ?
- 4. Prove that Q_n is bipartite. Find the bipartition of Q_n .
- 5. Determine the diameter of Q_n (the largest distance between any pair of vertices).
- 6. Determine all values of n for which Q_n has an Eulerian circuit.
- **Exercise 4.** 1. Let G be a directed graph (with a finite number of vertices). Show that if G has no vertex with outdegree zero, then it has a cycle.

- 2. Give an example of a directed graph with negative-weight edges for which Dijkstra's algorithm produces incorrect answers. Why doesn't the proof of correctness go through when negative-weight edges are allowed?
- **Exercise 5.** 1. Show that we can use a depth-first search of an undirected graph G to identify the connected components of G, and that the depth-first forest contains as many trees as G has connected components.